

# Michelle Lee Brown

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## EDUCATION

2019-2021 Dartmouth College  
Eastman Fellow, Native American Studies  
August 2020 University of Hawai'i at Mānoa  
Ph.D. in Political Science - Indigenous Politics/Futures Studies  
2015 University of Hawai'i at Mānoa  
Master's Degree in Political Science - Indigenous Politics (May 2015)  
2013 University of Hawai'i at Mānoa  
Master's degree in French (May 2013)  
2011 California State University, Chico  
Bachelor of Arts, Major in French, minor in Japanese

## TEACHING EXPERIENCE

2017-2019 University of Hawai'i at Mānoa  
Lecturer - Department of Political Science  
Online sections of POLS 301 (Fall 2017, Summer 2018) and POLS 341 (Spring 2018)  
2015-2017 University of Hawai'i at Mānoa  
Graduate Assistant - Honors Program/Office of Undergraduate Education  
2015-2016 University of Hawai'i at Mānoa  
Lecturer - Department of Women's Studies  
Online sections of WS 351 (Fall 2015) and WS 257 (Spring 2016)  
2014-2015 University of Hawai'i at Mānoa  
Teaching Assistant - Department of Women's Studies  
2011-2013 University of Hawai'i at Mānoa  
Teaching Assistant - French Department

## GRANTS and AWARDS

Comp X Grant Recipient, Neukom Institute - *Eel Elder VR* 2020-2021  
Eastman Fellow, Dartmouth College – 2019-2021  
University of Hawai'i at Mānoa Research Foundation Award 2018-2019  
UHM French Department Scholarship 2018  
Oculus LaunchPad Participant 2018  
Concordia University AbTeC Travel Awards 2017, 2018  
SSHRC Connections Grant Recipient for Symposium on Indigenous Digital Media 2018  
Digital Humanities Summer Initiative 2018 Scholarship Recipient  
International Feminist Journal of Politics Travel Award 2018  
UHM Political Science Department Graduate Student Achievement Award  
2018-2019; 2017-2018; 2016-2017

UHM Political Science Department Graduate Student Travel Award

2017-2018; 2016-2017; 2015-2016; 2013-2014

UHM French Department Scholarship 2011-2012

Alliance Française Bourse 2011-2012

Passed Foreign Service Written Exam (Paris, France)

Spring 2010 Testing

Passed Foreign Service Oral Exam (Washington, D.C.)

Fall 2010 Testing

## LANGUAGES

English - native speaker; French - fluent; Japanese - novice; 'Ōlelo Hawai'i - novice; Euskara - novice

## PUBLICATIONS

Publications - Academe

International Peer-Reviewed Journal Articles

“Never Alone: (Re)Coding the Comic Holotrope of Survivance”

*Transmotion Journal*, May 2017

Journal Issues Edited

Guest Editor, *First Person Scholar Journal*, Special Issue on Indigenous and Sovereign Games:

“(Re)coding Survivance,” July 2020

International Peer-Reviewed Book Chapters

- “Wriggling Through Muddy Waters: Revitalizing Euskaldunak Practices with AI Systems” in *Position Paper on Indigenous Protocol and Artificial Intelligence* by the Indigenous Protocol and Artificial Intelligence Working Group, CIFAR, July 2020
- “Resistance is Fertile: Thunderbird Strike and Video Game Survivance” in *“The Women, They Hold the Ground”: Indigenous Women’s Digital Media in North America*, Karmen Crey and Joanna Hearne, eds., U of Minnesota Press, late 2020
- “(Re)Coding IR: Indigenous Video Games as Heterotopic Sites of Relationality and Resurgence” in *Routledge Handbook on Popular Culture and World Politics* Kathleen P. J Brennan, Christina Rowley, Jutta Weldes, eds., Routledge, Spring 2021
- “He Au Hou: (Re)coding Hawaiian Survivance through Gaming” (with Kauwila Mahi and Rian Barreras) in *Contemporary Indigenous Popular Culture Across the Globe*, Svetlana Seibel and Kati Dlaske, eds., Wilfrid Laurier University Press, Spring 2021
- “Relation-Oriented AI: Why Indigenous Protocols Matter” (with Hēmi Whaanga and Jason Edward Lewis) in *Debates in the Digital Humanities 2022*, Matthew K. Gold and Lauren F. Klein, eds., U of Minnesota Press, December 2021

International Peer-Reviewed Book Manuscripts

*Cataloguing Frankensteinian Subjects in IR: Cyborg, Perverse, Ventriloquized*

(with Shine Choi, Marysia Zalewski, Cristina Masters, Laura Mcleod, and Saara Särmä)

First book in *Creative Interventions in Global Politics* Series (Rowan & Littlefield), October 2020

Under Preparation

- “When Deer Woman Calls: Indigenous Feminist (Re)codings of Rage and Love.”
- (Re)Coding Survivance: Indigenous Media Science (dissertation)
- “Global Indigeneity and Solidarity: the 2001 Stateless Nations Gathering”
- “(Re)centering Protocol: Indigenous and Aboriginal AI Approaches”

## Publications - Fiction and Gaming

### Games

- *A small Story* Twine 2 Game, 2017
- *EelElder* (VR game) Oculus - Spring 2020

### Fiction

- “Home is Where the Waves Are” Short story for *Imagining Indigenous Futurisms*

### Comics

- “Liminal” *Sovereign Traces: Relational Constellation*, Spring 2019; MSU Press and Native Realities
- “Impostor Syndrome” Book chapter, Routledge, Fall 2019 (tentative)

### Under Preparation

- *Sexy Beast* “Curves and Fangs” (Graphic novel)
- *M<sup>2</sup>* (Menopausal Mutantions - multimedia series)

## INVITED TALKS

- Workshop presentation: “Multisensory Methodological Approaches to Aboriginal Art and Design” Graduate Student Workshop as part of *Gender, Violence, and (In)Security* Symposium, September 2019 in Sydney, Australia
- Guest Lecture: “Relational Praxis through Video Games,” Presentation for University of Michigan’s *Storytelling Praxis* Lecture Series, Oct 2018 in Ann Arbor, MI
- Workshop presentation: “Small-kine budgets and #phdhustle life: Level up your praxis, progress, and play,” roundtable event for graduate students, faculty, and staff, University of Michigan, October 2018 in Ann Arbor, MI

## PRESENTATIONS

- Panel Presentation: “Interspecies Intimacies: The Unsettling Care of Eel Elder VR” part of *Care and Consent Across Digital and Physical Spaces: Relation-Oriented AR and VR*, NAISA 2020 [Accepted, Conference cancelled due to pandemic]
- Panel Presentation: “Relation-Oriented Ontologies and Making Kin with Machines: Towards Inclusive Indigenous Futures,” ISA 2020 [Accepted, Conference cancelled due to pandemic]
- Panel Presentation: “Indigenous A.I. through Eel Relations: The Txitxardin Project” part of Interspecies relations: the animal and the international, ISA 2020 [Accepted]
- Roundtable: *Connected and Comparative Colonialisms Part II: Exploring Enduring Indigeneities*, ISA 2020 [Accepted, Conference cancelled due to pandemic]
- Roundtable: *The Global Development Section Annual Roundtable: Indigenous ethics, relational subjects and transversal solidarities*, ISA 2020 [Accepted, Conference cancelled due to pandemic]
- Project Presentation: *Discomfortingly Consensual SF: The Txitxardin Project’s Unsettling Genealogies of Intimacy* for RELAB Symposium: Unsettle The Future, University of Alberta, November 2019
- “Old Ways New and *When Rivers Were Trails*: Aboriginal Relational Practices as Advanced Technology” Part of *Gender, Violence, and (In)Security* Symposium, September 2019 in Sydney, Australia
- Panel Presentation: “Fluidity and Languages of Water Relations - the Relation-Oriented Ontologies of *submerge VR*” Part of *Resonance as Activation: Creating and Playing with Songs as Continuation of Indigenous Languages*, Native American and Indigenous Studies Association Conference, June 2019 in Waikato, NZ

- Panel Presentation: “Skins Workshops: Indigenous-Centered Case Studies in Reprogramming Videogames and Decolonizing Videogame Production” HASTAC (Humanities, Arts, Science, and Technology Alliance and Collaboratory), May 2019 in Vancouver, BC
- Documentary Screening and Presentation: “The Digital World Is Our ‘Āina: A Skins 5.0 Documentary” HASTAC, May 2019 in Vancouver, BC
- VR Demo and Presentation: “*submerge*: An Indigenous Language and Ocean Relations VR Experience” HASTAC, May 2019 in Vancouver, BC
- Panel Presentation: “Thunderbird Strike: Indigenous (Re)creation through Gaming” Part of *Re-Envisioning Peace and Resistance through Popular Culture*, International Studies Association Conference, March 2019, in Toronto, Ontario
- Roundtable Presentation: “Sound, Vision, and Transmediation: Knowing Where to Stand” Part of *Visual Methodologies: Beyond Representation*, International Studies Association Conference, March 2019, in Toronto, Ontario
- Paper presentation: “He Au Hou: (Re)coding Hawaiian Survivance through Gaming,” paper co-authored with Rian Barrera and Kauwila Mahi, Meaningful Play Conference, October 2018 in East Lansing MI
- Presentation and documentary screening: “(Re)Coding Indigenous Futurities,” Popular Culture and World Politics Conference 11, July 2018 in Acadia, Nova Scotia
- Digital Texts presentation: “VR as Relational Praxis,” Symposium on Indigenous New Media, June 2018 in Victoria, British Columbia
- Panel Presentation: “Decolonization as Method (Not Metaphor): IR and Indigenous Digital Media”
- Roundtable: Cataloguing Frankensteinian Subjects in IR: Cyborg, Perverse, Ventriloquized
- Panel Presentation: “(Re)Coding IR: Indigenous Video Games as Heterotopic Sites of International Relations” International Studies Association Conference, April 2018 in San Francisco, CA
- Panel Presentation: “Song for a Monster – Chant as Praxis for Impostor Syndrome”
- Roundtable: Indigenous Knowledge: Thinking & Doing International Feminist Journal of Politics Conference, April 2018 in San Francisco, CA
- Panel Presentation: “Heterotopic Resurgence: AbTeC’s Machinima Cross the Multiverse” Popular Culture and World Politics Conference 10, November 2017 in Newcastle, UK
- Roundtable Presentation: “In Pursuit of Spiritual Hinterlands: Untangling ‘the Secular’” International Studies Association Conference, February 2017
- Panel Presentation: “Shapeshifting and Mediawalking Through the Virtual Spaces of ‘Never Alone’: Video Games and Indigenous Rights Claims for Iñupiat Peoples”
- Panel Presentation “IR and Video Games - The Case for Never Alone”
- Roundtable Presentation: “How inappropriate! Exploring the boundaries of disciplinary performances” International Studies Association Conference, March 2016 in Atlanta, GA
- Panel Presentation: Burning the Codebook: Indigenous Digital Research Methods International Studies Association Conference, Feb. 2015 in New Orleans, LA

## CONFERENCES and WORKSHOPS

- Invited Participant, *Feminism, Violence, & Narrative Workshop*, February 2020 at Försvarshögskolan, Stockholm, Sweden
- Artist, Contributor, and Research Coordinator, Indigenous Protocol and Artificial Intelligence Working Group 2018-2020
- Co-Organizer, Inaugural Indigenous Video Games and VR Room, (day-long event) Native American and Indigenous Studies Association Conference, June 2019 in Waikato, NZ
- Oculus LaunchPad Invited Participant, 2018
- DHSI Workshop, University of Victoria, BC, June 2018

- DHSI Workshop, University of Victoria, BC, June 2018
- Digital Publishing Workshop, DHSI, University of Victoria, BC, June 2018
- AbTeC's *Skins 6.0* Game Design Workshop [Participant Observer] July 2018
- AbTeC's *Skins 5.0* Game Design Workshop [Participant Observer] July 2017
- Game Narrative Design Workshop, GDC, San Francisco March 2017
- Indigenous Cultural Game Design Workshop (& Jam) Indian Pueblo Cultural Center, 2016
- Hawaiian Ethnography: Ethnographic Research Workshop 2016, University of Hawai'i at Mānoa
- Participant Observer Training 2014, online workshop

## SERVICE

### Department/University Service

- Graduate School Q & A: Advice for Undergraduates - Panelist, Dartmouth College, 2020
- Student Creative Project Support, Native American Studies, Dartmouth College, 2020
- Workshop for Online Teaching Approaches - Political Science Department, UH Mānoa, 2019
- Workshop on Funding Conference Travel - Political Science Department, UH Mānoa, 2018
- Graduate Student Organization Representative for Political Science Department, 2017-2018
- Selection Committee Member, UHIP Tenure-track hire, 2018

### Community Involvement/Outreach

- Upper Valley Response Team – Volunteer 2020-2021
- Pu'uhonua o Wai'anae – Food Drives and Research Assistance 2018-2019
- Hawaiian Humane Society - Outreach Volunteer, Dog/Cat Volunteer 2013-2019